



Seattle Parks & Recreation

healthy people healthy environment strong communities

HUBBARD HOMESTEAD PLAY AREA PROJECT

Seattle Parks and Recreation's Planning & Development Division

Northgate Community Center

Tuesday December 4th 6:00 p.m. - 7:30 p.m.

MEETING NOTES

Present

Seattle Parks and Recreation (SPR) Staff

- Katie Bang, SPR Project Manager
- Samantha Menathy, SPR Project Manager

Berger Partnership, Landscape Architects, Staff

- Andy Mitton, Principal
- Matt Martenson, Associate
- Christine Abbott, Landscape Design

Community Members – Approximately 8 community members attended to provide input on play area equipment and themes.

Summary

On December 4th, SPR hosted the second public meeting for the Hubbard Homestead Park play area project. Approximately 8 people, neighbors, families and people, some of whom had been involved in the initial design of the park, attended. SPR along with SPR's landscape architecture design consultants, Berger Partnership, PS presented the project parameters including information about the decommissioning of Victory Creek play area. Under Parks and Recreation policy number 060-P 5.12.1, a decommissioning is necessary because it is substantially out of code compliance. The decommissioning of this playground will create the opportunity to start new play area at Hubbard Homestead Park. Extra time allowed for a very meaningful discussion with the group about the park's history, the new park development process in 2009, and current maintenance issues. SPR project manager provided update on the maintenance work addressing certain site features that the community expressed great interest on at the first public meeting (such as pruning vegetation, lighting, water feature).

The presentation continued regarding the play area themes, elements, and play equipment options. After the formal presentation, the team answered questions and noted comments and suggestions from the community members. The group explored the sketches and discussed their vision and favorite types of play. Each community member was given a sheet of four dots to vote on their favorite play equipment options.

SPR will follow up with a link to online survey for the community to vote on the play area themes, elements, and play equipment options. The next public meeting is anticipated for late January 2019.

The goal of the project is to develop a play area within the existing Hubbard Homestead Park that will include play elements and access for children of all ages and abilities. Improvements will include fall surfacing, seating, storm water mitigation and limited landscape improvements. The design of the new parcel will incorporate accessibility features in compliance with the Americans with Disabilities Act and provide access to open space within this high-density urban areas.

To stay up to date on the project please visit: <http://www.seattle.gov/parks/about-us/current-projects/hubbard-homestead-play-area>

To provide comment please contact Katie Bang, SPR Project Manager katie.bang@seattle.gov;
Samantha Menathy SPR Project Manager samantha.menathy@seattle.gov

Schedule: The project is currently in the design phase. Construction Documents will begin this winter. Construction of this project is scheduled to begin in late 2019.

The next meeting is: Early 2019.

<u>Comments</u>
<ul style="list-style-type: none">- Provide visual connections to other active areas of the park.- Consider corporate sponsorship, “the park next to Target”. Corporate sponsorship could be for a single element such as the fence. Consider Target, Dicks Sporting Goods.- Please add plantings, especially on playgrounds perimeter to soften edges and provide sense of space.- Have several “islands” of different play features, different age appeal. Consider multiple discrete play areas with space in between.- Have appealing features for kids 8-12 (as well as younger)- Like the porch swings, climbing features. Need shade and sun and seating.- Fence around entire basketball court.- Safety concerns about potential overlap space between the basketball court and new play area. There should be enough space between the two areas for little kids to play safely without getting hit by basketballs.- Like the idea of sun shades, especially for seniors.- Consider Salmon Bay Play Area where there are several different types of play, very distinct play equipment such as zip line.- The plane concept is very cool.- Skateboard area gets ignored, can play area be connected visually to stakeboard park. One community member suggested megaphone connectors to “bridge distance with sound”. Consider non-visual connections within the park and to other active areas of the park such as the skate park. For example: sound tubes and sound reflectors.- Consider how landscape treatments help to buffer from street. Kit of parts can include fences, hardscape, plantings.- The theme with the Ninja course provides a nice context.- Trees help sense of enclosure, so does topo. Add vertical dimension. Options 1 & 2 do this.- The Farm theme is didactic and variety is needed.- Like climbing structures with spinners.- Appreciate the vertical aspects of the Ninja Course (opt 1) and the Berm (opt 3)

Thank you for participating!

