



PRINCIPLES OF SEASTAT

Accurate and Timely Information

Know what is happening.

Effective Tactics

Have a plan.

Rapid Deployment

Do it quickly.

Relentless Follow-up and Assessment

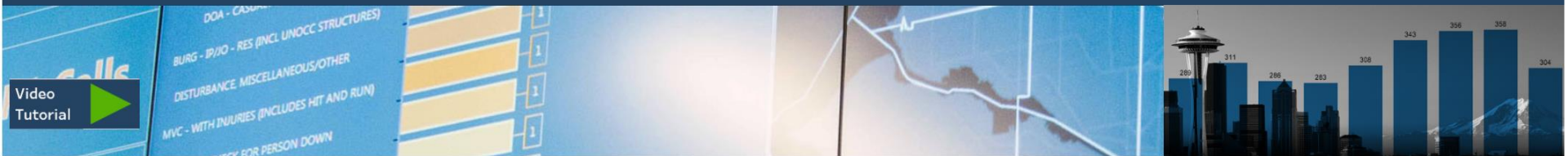
If it works, do more. If not, do something else.

CRIME REDUCTION STRATEGIES

Focus on:

- Problem Locations*
- Prolific Offenders*
- Repeat and Vulnerable Victims*
- Community Engagement*
- Partnerships*

Reducing Crime & Disorder | Excellence in Service | Honor & Professionalism | Business Efficiency | Data-Driven Policies & Practices



CITYWIDE CRIME



SeaStat Crime Dashboard

Crime counts are based on the primary offense within a single incident, and do not represent the number of victims, or associated offenses within an incident. Crime data is dynamic and will change based on reporting and investigative updates.



Time Frame: **YTD**



VIEW: Table | TIME FRAME: YTD | PRECINCT: (All) | SECTOR: (All) | BEAT: (All) | NEIGHBORHOOD: (All) | CRIME GROUP: (Multiple values) | CRIME CATEGORY: (All) | CRIME SUBCATEGORY: (All) | CRIME DESCRIPTION: (All) | SELECT A MAP: PRECINCT

PATROL PORTAL

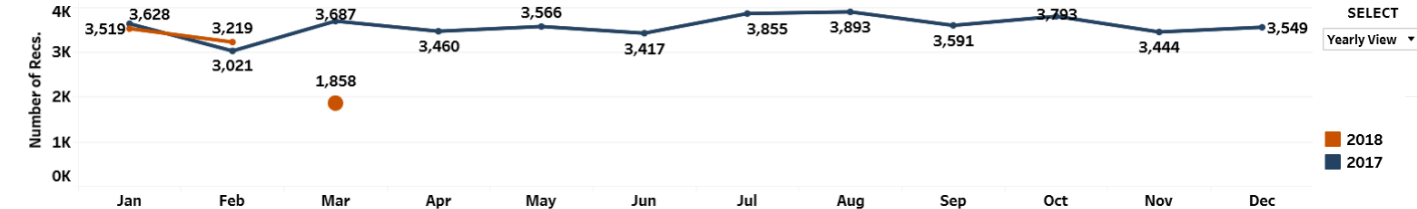
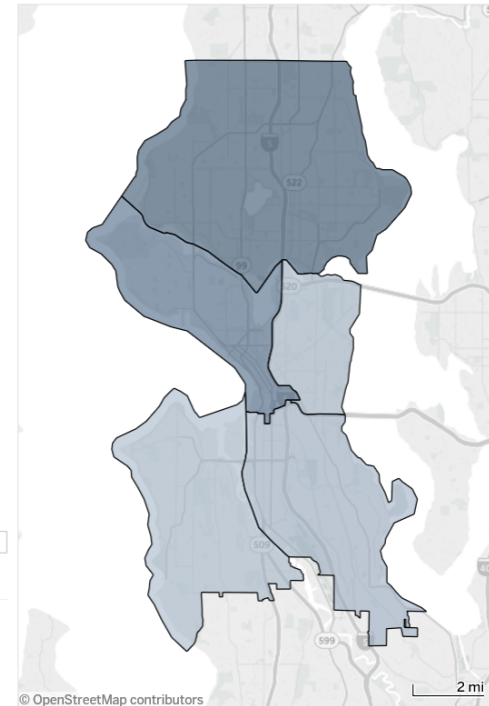
Precinct: All MCPP: All Crime Category: All

Last Update: 3/20/2018 4:03:41 AM

Reports in Transcription: 46

CRIME GROUP	CRIME CATEGORY	2018	2017	AMT. CHANGE	% CHANGE	5YR WTD AVG
PERSON	HOMICIDE	5	2	3	150%	3
	SEX OFFENSE	168	170	-2	-1%	147
	ROBBERY	343	316	27	9%	289
	AGGRAVATED ASSAULT	351	310	41	13%	265
	AGGRAVATED ASSAULT-DV	142	150	-8	-5%	131
	Total		1,009	948	61	6%
PROPERTY	ARSON	▲ 31	36	-5	-14%	20
	BURGLARY-RESIDENTIAL	1,026	1,065	-39	-4%	1,048
	BURGLARY-COMMERCIAL	585	525	60	11%	455
	LARCENY-THEFT	2,592	2,513	79	3%	2,333
	CAR PROWL	2,560	3,078	-518	-17%	2,892
	MOTOR VEHICLE THEFT	793	768	25	3%	817
	Total		7,587	7,985	-398	-5%
Grand Total		8,596	8,933	-337	-4%	8,402

Crime by PRECINCT Map



INFORMATION PRESENTED ON THIS DASHBOARD IS TO BE USED FOR **LAW ENFORCEMENT PURPOSES ONLY** AND SHALL NOT BE DUPLICATED, PRESENTED, OR OTHERWISE RELEASED TO NON-LAW ENFORCEMENT PERSONNEL OR IN A PUBLIC FORUM

CITYWIDE SHOTS FIRED



SeaStat Shots Fired Dashboard

Last Update: 3/19/2018

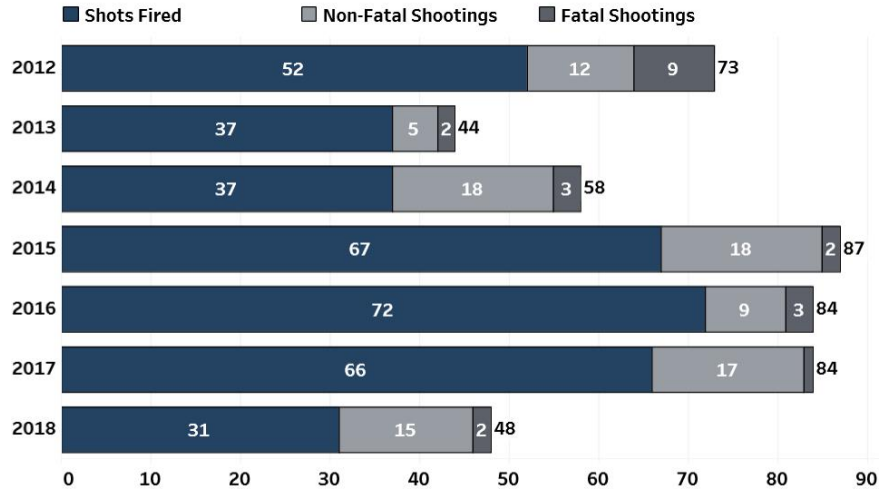
Shots Fired include injury and non-injury firearm-related incidents. Shootings are firearm-related incidents that resulted in injury or death. Self-inflicted and officer-involved shootings are not included. Report inception: 2012



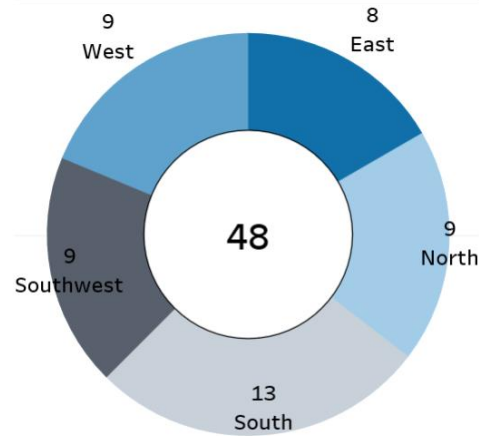
YEAR:
 PRECINCT:
 MCPP:

MAP SELECTION:
 Shots Fired Report

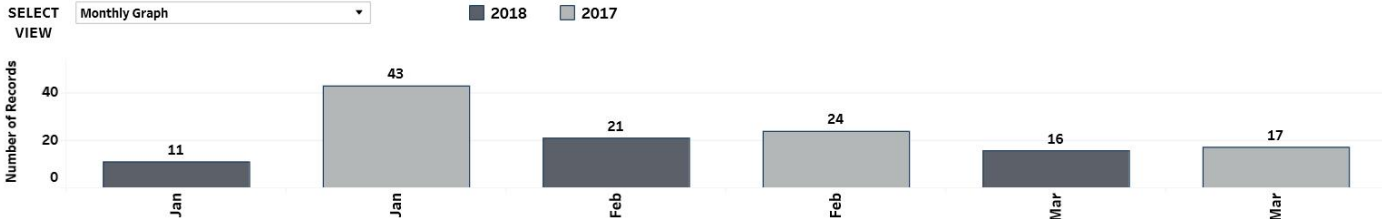
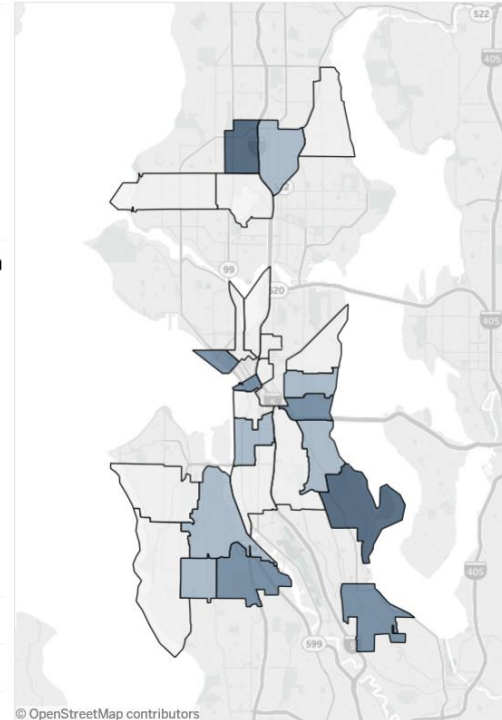
Shootings & Shots Fired YTD



2018 Shots Fired by Precinct



Citywide Shots Fired by BEAT



INFORMATION PRESENTED ON THIS DASHBOARD IS TO BE USED FOR **LAW ENFORCEMENT PURPOSES ONLY** AND SHALL NOT BE DUPLICATED, PRESENTED, OR OTHERWISE RELEASED TO NON-LAW ENFORCEMENT PERSONNEL OR IN A PUBLIC FORUM

CITYWIDE RESPONSE TIME



SeaStat Response Time Dashboard

Time Frame: **YTD**

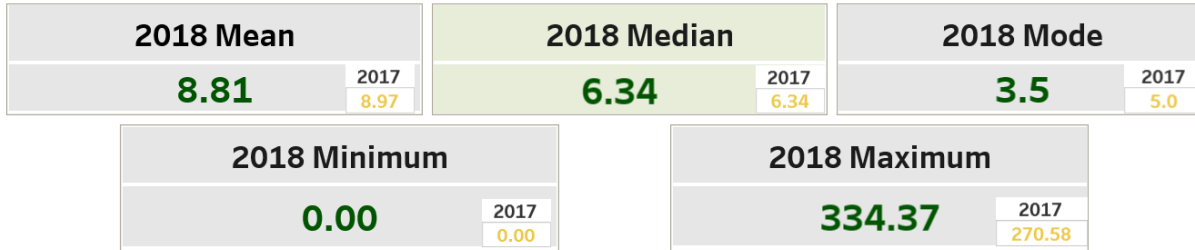
Response time is calculated on dispatched, fielded calls. It is the time taken from the original time queued until the first unit arrives on the scene. This includes dispatch delay and travel time.

TIME FRAME:
 PRECINCT:
 SECTOR:
 BEAT:
 NEIGHBORHOOD:
 PRIORITY:
 INITIAL TYPE CATEGORY:
 INITIAL TYPE SUBCATEGORY:
 INITIAL TYPE DESC:
 WATCH:
 SELECT A MAP:

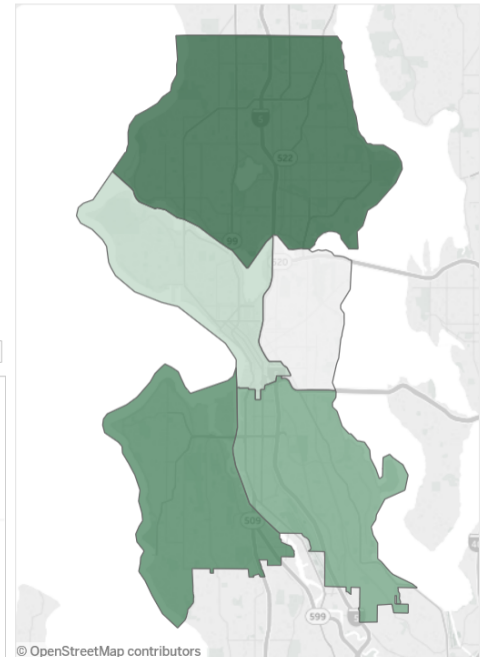


Precinct: All Sector: All Beat: All MCPP: All Priority: 1

Last Updated: 3/20/2018 12:21:22 PM

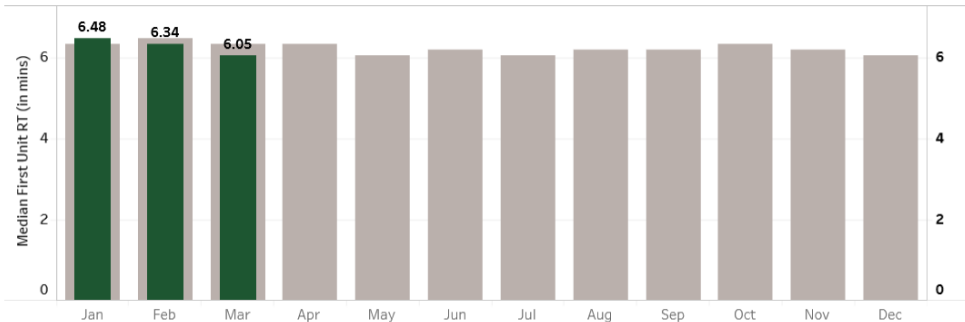


Median Response Time by PRECINCT Map (Priority: 1)



MEDIAN RESPONSE TIME

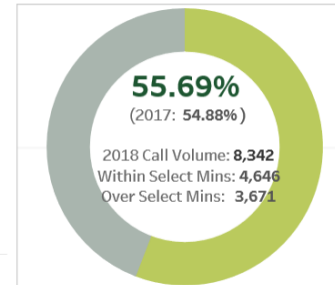
Yearly View



Calls Responded in 7 Minutes

% Over Select Mins % Within Select Mins

Select Mins:



INFORMATION PRESENTED ON THIS DASHBOARD IS TO BE USED FOR **LAW ENFORCEMENT PURPOSES ONLY** AND SHALL NOT BE DUPLICATED, PRESENTED, OR OTHERWISE RELEASED TO NON-LAW ENFORCEMENT PERSONNEL OR IN A PUBLIC FORUM

CITYWIDE CAD EVENTS



SeaStat CAD Dashboard

Time Frame: **YTD**

TIME FRAME: YTD |
 PRECINCT: (All) |
 SECTOR: (All) |
 BEAT: (All) |
 NEIGHBORHOOD: (All) |
 PRIORITY: (Multiple val... |
 MIR CATEGORY: (All) |
 MIR SUBCATEGORY: (All) |
 MIR DESC: (All) |
 DISPOSITION: (Multiple valu... |
 ONVIEW/DISPATCHED: (All) |
 UNIT TYPE: (All) |
 WATCH: (All) |
 SELECT A MAP: PRECINCT

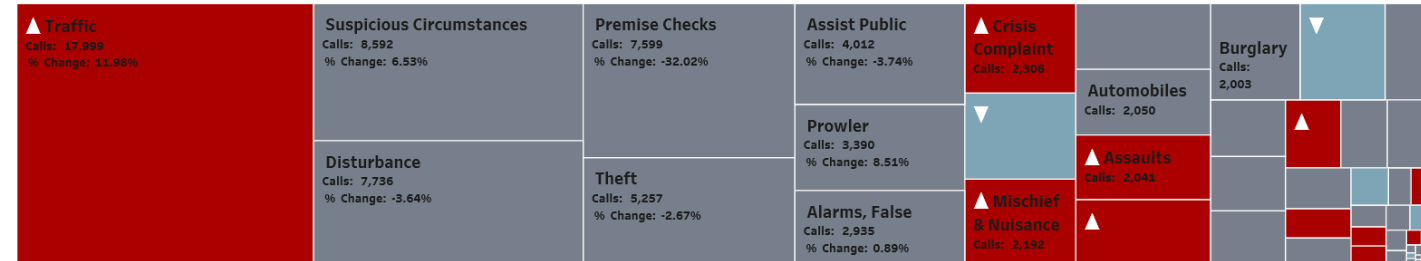


Precinct: All Sector: All Beat: All MCPPP: All Onview/Dispatched: All

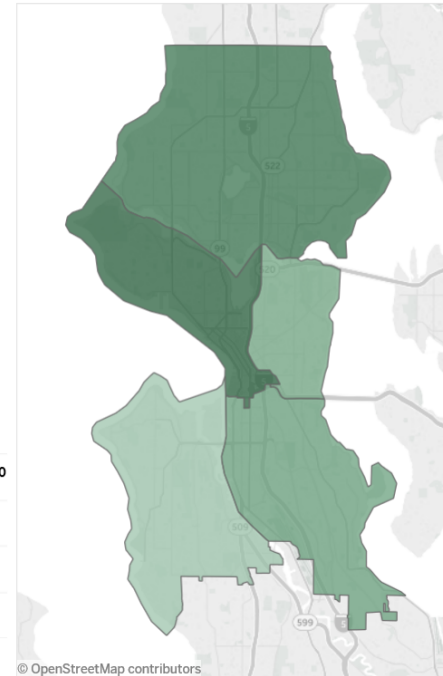
Last Update: 3/20/2018 12:21:22 PM

CALL VOLUME THRESHOLD

Treemap Cold Hot Normal

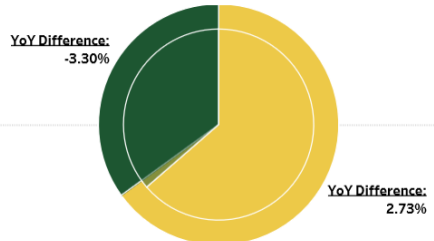


Call Volume by **PRECINCT** Map

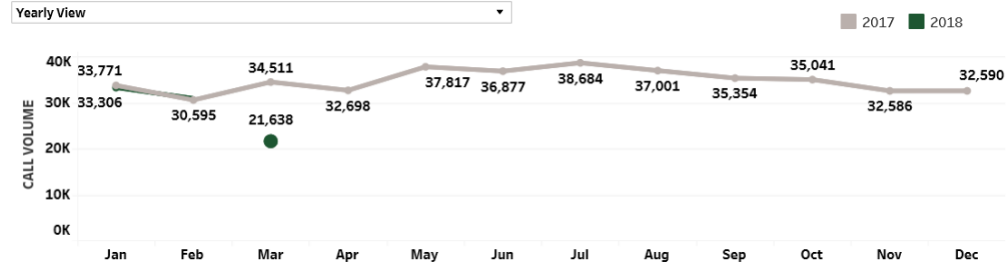


Onview vs. Dispatched

Dispatched ■ Onview



CALL VOLUME TREND



INFORMATION PRESENTED ON THIS DASHBOARD IS TO BE USED FOR **LAW ENFORCEMENT PURPOSES ONLY** AND SHALL NOT BE DUPLICATED, PRESENTED, OR OTHERWISE RELEASED TO NON-LAW ENFORCEMENT PERSONNEL OR IN A PUBLIC FORUM