

# Marra-Desimone Park Improvement Project

## First Community Design Workshop

Tuesday, Sep. 15th, 2015, 6:00pm-8:00pm

South Park Community Center, Gym

### MEETING GOALS, AGENDA, VISION

#### Meeting Goals:

**Review Project Background & Long-Range Development Plan.  
Identify Priorities for the next round of construction at Marra-Desimone Park  
through Design Game exercise.**

**5:30 pm Sign-in**

**6:00 pm Welcome & Intro  
Project Schedule  
Project Background  
Long Range Development Plan  
Design Criteria  
Site Analysis & Presentation of Program Alternatives  
Pomegranate Center's Ground Rules**

**6:30 pm Design Game! Break-out into groups - Review Program Alternatives**

**7:15 pm Group Presentations**

**8:00 pm Wrap Up & Next Steps**

#### Project Vision

"Create an engaging and welcoming urban park that provides open space and educational benefits to the South Park community, meet the operational needs of Marra Farm Coalition programs and offer an agriculturally -based educational resource/model for the City of Seattle."

For additional/updated project information, please contact  
Jay Rood, Seattle Parks and Recreation, Project Manager  
Planning and Development Division,

phone: (206) 733-9194, email: [jay.rood@seattle.gov](mailto:jay.rood@seattle.gov)  
or visit this site:

<http://www.seattle.gov/parks/projects/marra-desimone/>



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### PROJECT TIMELINE

Marra Desimone Park Project Timeline	2015 Quarters				2016 Quarters			
	1	2	3	4	1	2	3	4
<b>Project Design – Concept through 100% Construction Documentation</b>			★	★	★	★		
<b>Community Meeting – September 15th, 2015</b>			Sept 15					
<b>Community Meeting – Week of October 26th, 2015</b>				★ Oct.				
<b>Construction Drawings &amp; Pro View Technical Review</b> – Internal Technical Review of Construction Drawings			★	★	★			
<b>Bidding – Notice-to-Proceed (April/May 2016)</b>					★	★ Apr/ May		
<b>Construction</b>						★	★	
<b>Project Close Out</b>							★	

Please stack your chairs at the end of the meeting.  
Thank you!



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### Pomegranate Center's Ground Rules for Engagement

- Assume that together we know more
- Commit to finding a common solution
- Share airtime—everyone participates
- Listen—try to understand other's assumptions and views
- Respect for those with whom you disagree—see differences as assets
- Look for solutions with multiple uses—the best ideas solve more than one problem at the same time.
- Keep in mind the highest good of the entire community—present and future
- Work with balance between mind and heart, knowledge and intuition, expertise and passion
- Allow no room for blame
- Confront internal contradictions; practice compassion towards those who, like yourself, contribute to the problem they wish to solve
- Practice constructive attitude—never oppose something unless you are able to propose something better
- Be willing to hear new information and change your mind
- Explore unconventional approaches—new conditions require new solutions
- Do your homework; study the problem



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### SHORT QUESTIONNAIRE

1. Do you live in South Park?
2. How old are you?
3. Which future design elements do you like the most?
4. What is your favorite thing about the next round of improvements?
5. What is missing from the next round of improvements?
6. How do you see this project as being more of a community park?
7. Are there any particular elements that you are interested in helping with (fundraising, building, or maintaining)?
8. Please share any other ideas you have:

**Please join us for the Final Community Meeting:  
The week of October 26th (final date and location TBD)**



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